

BATTLETECH™

BATTLEMECH RECORD SHEET

MECH DATA

Type: Black Knight BLK-NT-5H

Movement Points: **Tonnage:** 75
Walking: 3 **Tech Base:** Mixed
Running: 5 **Rules Level:** Advanced
Jumping: 0 **Role:** Juggernaut
Engine Type: 300 Light

Weapons & Equipment Inventory

(hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	ER PPC (C)	LA	15	15 [DE]	—	7	14	23
1	ER Large Laser (C)	LA	12	10 [DE]	—	8	15	25
1	ER Small Laser (C)	LA	2	5 [DE]	—	2	4	6
1	ER Large Laser (C)	RA	12	10 [DE]	—	8	15	25
1	ER Small Laser (C)	RA	2	5 [DE]	—	2	4	6
1	Shield (Medium)	RA	—	4	—	—	—	—
1	ER Medium Laser (C)	LT	5	7 [DE]	—	5	10	15
1	Small Pulse Laser (C)	LT	2	3 [P, AI]	—	2	4	6
1	ER Medium Laser (C)	RT	5	7 [DE]	—	5	10	15
1	Small Pulse Laser (C)	RT	2	3 [P, AI]	—	2	4	6
1	Targeting Computer (IS)	RT	—	[E]	—	—	—	—

BV: 2,423



WARRIOR DATA

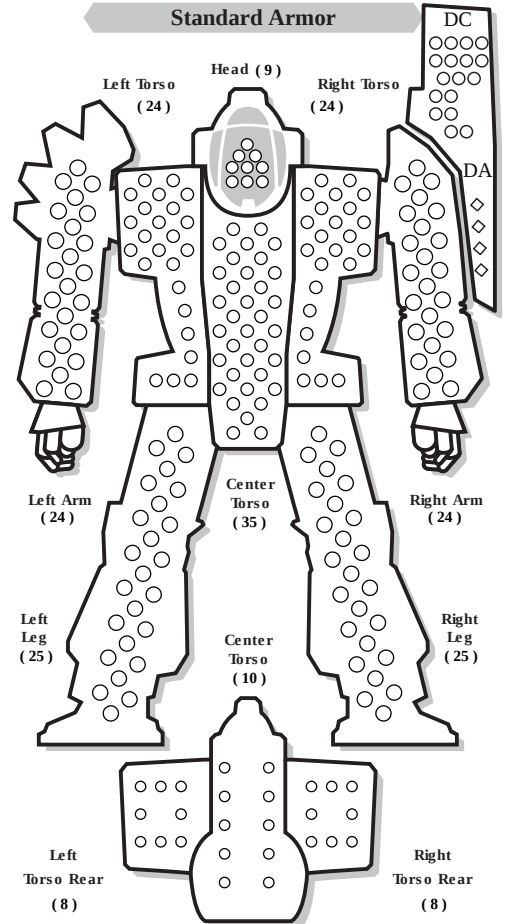
Name: _____

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

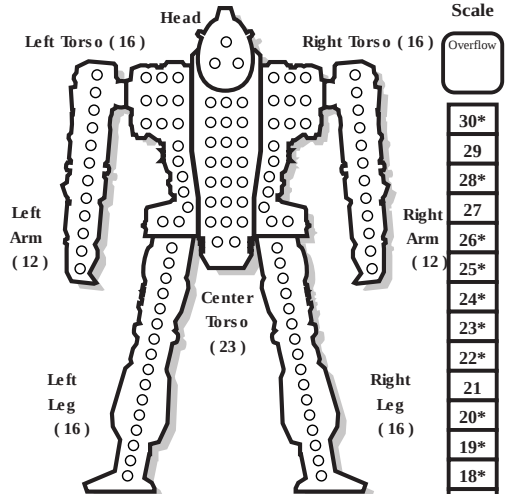
ARMOR DIAGRAM

Standard Armor



INTERNAL STRUCTURE DIAGRAM

Endo-Composite



CRITICAL TABLE

Left Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- ER PPC [Clan]
- ER PPC [Clan]
- ER Large Laser [Clan]

1-3

- ER Small Laser [Clan]
- Roll Again
- Roll Again
- Roll Again
- Roll Again
- Roll Again

4-6

Left Torso

- Light Fusion Engine
- Light Fusion Engine
- Double Heat Sink [Clan]
- Double Heat Sink [Clan]
- Double Heat Sink [Clan]
- Double Heat Sink [Clan]

1-3

- Double Heat Sink [Clan]
- Double Heat Sink [Clan]
- ER Medium Laser [Clan]
- Small Pulse Laser [Clan]
- Endo-Composite
- Endo-Composite

4-6

Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Double Heat Sink [Clan]
- Double Heat Sink [Clan]

Head

- Life Support
- Sensors
- Cockpit
- Endo-Composite
- Sensors
- Life Support

1-3

Center Torso

- Light Fusion Engine
- Light Fusion Engine
- Light Fusion Engine
- Gyro
- Gyro
- Gyro

1-3

- Gyro
- Light Fusion Engine
- Light Fusion Engine
- Light Fusion Engine
- Endo-Composite
- Endo-Composite

4-6

Engine Hits ○○○○
Gyro Hits ○○○○
Sensor Hits ○○○○
Life Support ○

Right Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- ER Large Laser [Clan]
- ER Small Laser [Clan]
- Shield (Medium)

1-3

- Shield (Medium)
- Shield (Medium)
- Shield (Medium)
- Shield (Medium)
- Roll Again
- Roll Again

4-6

Right Torso

- Light Fusion Engine
- Light Fusion Engine
- ER Medium Laser [Clan]
- Small Pulse Laser [Clan]
- Targeting Computer
- Targeting Computer

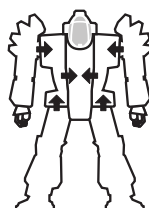
1-3

- Targeting Computer
- Targeting Computer
- Targeting Computer
- Endo-Composite
- Endo-Composite
- Roll Again

4-6

Right Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Double Heat Sink [Clan]
- Double Heat Sink [Clan]



Damage Transfer Diagram

HEAT DATA

Heat Level*	Effects	Double Heat Sinks: 17 (34)
30	Shutdown	○○○○
28	Ammo Exp, avoid on 8+	○○○○
26	Shutdown, avoid on 10+	○○○○
25	-5 Movement Points	○○○○
24	+4 Modifier to Fire	○○○○
23	Ammo Exp, avoid on 6+	○○○○
22	Shutdown, avoid on 8+	○○○○
20	-4 Movement Points	○○○○
19	Ammo Exp, avoid on 4+	○○○○
18	Shutdown, avoid on 6+	○○○○
17	+3 Modifier to Fire	○○○○
15	-3 Movement Points	○○○○
14	Shutdown, avoid on 4+	○○○○
13	+2 Modifier to Fire	○○○○
10	-2 Movement Points	○○○○
8	+1 Modifier to Fire	○○○○
5	-1 Movement Points	○○○○

Heat Scale

Overflow

30*
29
28*
27
26*
25*
24*
23*
22*
21
20*
19*
18*
17*
16
15*
14*
13*
12
11
10*
9
8*
7
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5*
4
3
2
1
0